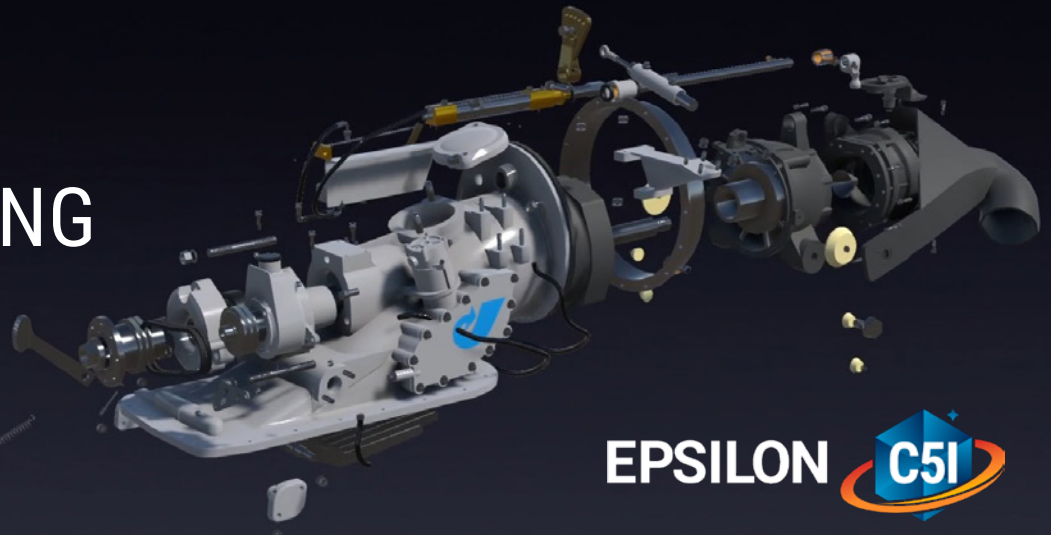


ELEVATE YOUR TRAINING WITH VMTT!



EPSILON 

Per the SECNAV STAVE Report to Congress (10 Dec 2018), "all new training will include instructor led, modernized, interactive gaming courseware and 3D interactive troubleshooting and maintenance models with part-task trainers, which will be integrated with distributable networks, enabling students to train in different geographic regions with a stress on training at the waterfront."

Introducing Virtual Maintenance Task Training

(VMTT) – a system utilizing virtualization and simulation as a replacement for the tactical equipment to teach technicians how to maintain, troubleshoot and repair their equipment. Experience a new era of learning as instructors engage students with interactive 3D equipment replicas. From in-depth exploration to hands-on practice, the VMTT empowers instructors, students, and technicians to master procedures with unmatched depth and flexibility.

For a free assessment or to schedule a demo, please contact: John Mark Ishikawa, GSD, Epsilon C5I jjshikawa@epsilonsystems.com epsilonsystems.com/vmtt



Instructors



Instructors transform and elevate technical training:

- Use dynamic 3D demos to engage students
- Explain equipment intricacies step by step
- Seamlessly switch between modes using interactive learning
- Make complex concepts easily understandable

Students experience the future of learning:

- Gain an edge through immersive 3D equipment exploration
- Elevate skills and confidence in a dynamic, interactive environment
- Master procedures at your own pace with hands-on practice
- Observe intricate processes, fostering deep comprehension

Students



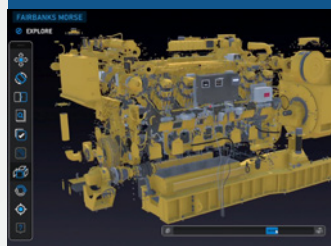
Elevate field technicians' capabilities with exceptional mobility:

- Portable solution puts expertise in the palm of your hand
- Accessible on various devices, on the factory floor or remote in the field
- Immersive equipment visualization and step-by-step procedure practice
- Perform tasks with precision anywhere, anytime

Technicians



Parts Provisioning



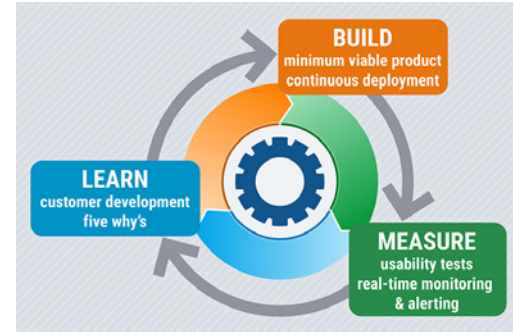
Transform parts provisioning with advanced capabilities:

- Visualize equipment at a granular level for precise part identification
- Integrate with external systems through APIs to streamline inventory management
- Seamlessly cross-reference components with real-world inventory
- Elevate accuracy, reduce downtime, and optimize resource allocation

Craft a VMTT to suit your needs. Build as much or as little as you require.



Epsilon C5I focuses on offering a collaborative partnership with our customers, emphasizing joint development of initial requirements. Our aim is to swiftly engage in the Build, Measure, Learn cycle, enabling the rapid deployment of a Minimum Viable Product. This approach ensures that we prioritize meeting the specific needs of our customers and users, avoiding unnecessary complexity and over-engineering.



Surface Training Advanced Virtual Environment (STAVE) Compliant



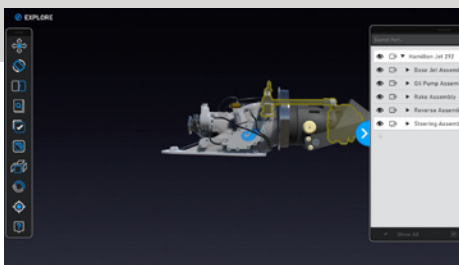
Commercial Off The Shelf (COTS) product – no proprietary software



STAVE-compliant Operating System (OS) / Operating Environment (OE)

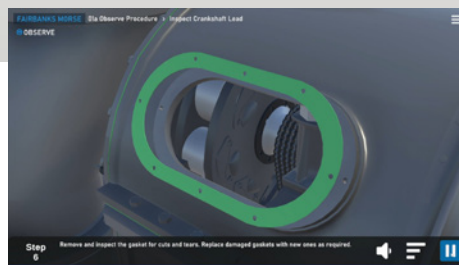


Physics-based 3D game engine



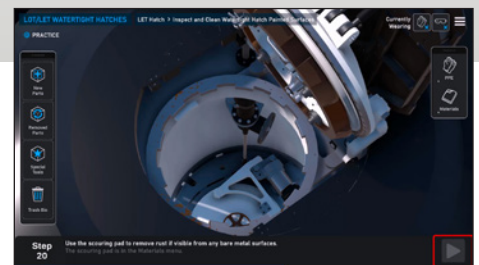
Explore Mode

Rotate, zoom, and study components from all angles, gaining unparalleled insights. Disassemble and examine individual parts, enhancing technical understanding and troubleshooting skills.



Observe Mode

Master step-by-step procedures with confidence. Visualize tasks for improved performance and safety. Seamlessly pause, replay, and explore critical points to minimize errors.



Practice Mode

Repeat procedures through consistent practice to build proficiency, muscle memory, and confidence for real-world scenarios. Mistakes made here are valuable learning moments, fostering mastery in a risk-free setting.

Elevate your training today!

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jjshikawa@epsilonsystems.com
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